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(54) Pipeline system with real-time muliresolution data processing.

(57) In a data processing pipeline system comprising:
- a cascade of data processing modules for the processing of successive groups of data units which are relevant to the processing and which are presented to the system input, said groups being separated from one another by time slots,
- control means for supplying the modules with at least one control signal for controlling the processing by the modules, which control signal occurs in synchronism with the presence of each group on the system input,
a loss of information occurs due to processing delays if data transport between the modules takes place in a time slot because of the absence of control signals. Therefore, the pipeline system comprises:
- monitoring means for stopping the processing by the modules in a time slot on the system input in the absence of the control signal. When the control signal (for example, sampling signals) are of a periodic nature within each processing cycle, indicated by a data valid signal, a length (expressed in data units) of each cycle equals an integer multiple of a

length of a period of each control signal. In that case the control signals do not comprise a phase jump between successive cycles, so that further loss of information is avoided.

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PIPELINE SYSTEM WITH REAL-TIME MULTI-RESOLUTION DATA PROCESSING.

The invention relates to a data processing pipeline system comprising:

- a cascade of data processing modules for the processing of successive groups of data units which are relevant to the processing and which are presented to a system input, said groups being separated from one another by time slots;
- control means for supplying the modules with at least one control signal for controlling the processing by the modules, which control signal occurs in synchronism with the presence of each group on the system input; the invention also relates to a method of processing in a pipeline structure successive groups of data units, separated from one another by time slots, under the control of at least one control signal which appears in synchronism with the groups of data units prior to a processing operation in the pipeline structure. A pipeline system of this kind is known from European Patent Application EP-A 0285192 (PHN 12.057). The known pipeline system is an image processing system in which an image is generated by means of the frame scan method. Therein, an image is composed of successive lines, each of which comprises successive pixels. The time slots are produced, for example by the line flyback and frame fly-back occurring during image acquisition (see, for example the Figs. 2 and 1 of EP-A-0285192). In the known system the control signals are applied to the modules in parallel and are delayed in each module by a relevant delay generator in accordance with the cumulative delay incurred by the already processed data due to the processing in the preceding modules. The delay of the control signals maintains the synchronization between the data on the one hand and the control signals on the other hand.

Even though the known system can be readily reconfigured and has a simple set-up, the solution chosen to solve the synchronization problem implies that each module must be provided with a delay operator for the control signals in order to prevent, for example, the occurrence of time slots from disturbing the data processing.

Another solution for the mutual synchronization of data and control signals could consist in delaying the data per module so that they remain synchronized with the control signals. Like in the previous solution, additional operators are then required for delaying the data. An additional drawback consists in that the overall pipeline processing time is thus increased.

Another solution, for example in the case where the control signals are sampling signals, would be the resampling of the data. This has the drawback that

resampling requires additional arithmetic units for interpolation, thus introducing additional processing delays in the system.

Therefore, it is *inter alia* an object of the invention to provide a pipeline system of the kind set forth which enables real-time data processing without necessitating the use of additional components such as delay or reconfiguration operators. To achieve this, a pipeline system in accordance with the invention is characterized in that it furthermore comprises:

- monitoring means for stopping the processing by the modules in a time slot on the system input in the absence of the control signal.

By deactivating the modules for the duration of a time slot, no data transport takes place between the modules during an interval in which the modules do not receive control signals, for example sampling signals. The presence per se of time slots between successive groups of data units in that case does not lead to loss of information because the time slots do not enter the cascade so to speak.

It is to be noted that the sole requirement imposed as regards the control signals consists in that these signals must appear in synchronism with the presence of the groups of data units before the data units are entered into the cascade. One method of satisfying this requirement, for example consists in the coupling of a single control signal source to the modules via a characteristic filter for each module. The filters transform the source signal into control signals which are appropriate for each module and which are mutually synchronized because they have been derived from the same source signal. This method offers the advantage that the pipeline system requires only one source for the control signal, the mutual synchronization of the control signals being automatically achieved. When a control signal, for example a sampling signal, is of a periodic nature within a processing cycle which is indicated by way of a data valid signal, loss of information is liable to occur if the processing of a block of coherent data units exceeds the boundary between two successive cycles. This possible loss is caused by a phase jump between the control signal at the end of a cycle and the control signal at a beginning of the next cycle. Should such phase jumps occur, the result of a processing operation on a block of data units, within one cycle under the control of the relevant control signal, will differ from the result of the same operation on a further, identical block of data units when the processing operation exceeds the boundary between successive cycles.

Therefore, it is another object of the invention to provide a pipeline system in which the occurrence of further loss of information due to the occurrence of said phase jumps is avoided. To achieve this, a pipeline system in accordance with the invention is further characterized in that a first control signal is a data valid signal which is indicative of a window of data units relevant to the processing operation, which window has a dimension equal to a first number of successive data units, and in that at least one further control signal is periodic with a period equal to a further number of successive data units, the first number being an integer multiple of the further number.

This implies that a phase of the further control signal at an end of each processing cycle equals a phase at a beginning of the subsequent cycle. When the control means supply different modules with control signals having periods of mutually different lengths, the length of a processing cycle, indicated by the data valid signal, should be equal to a common multiple of the lengths of the relevant periods in order to avoid loss of information due to the occurrence of phase jumps. Preferably, the dimension of the window indicating the data relevant to the processing operation is adjustable. Depending on the desired periods of the control signals, one or more dimensions of the window can be adjusted to the common multiple.

The highest sampling frequency is that at which the data units are supplied. This highest sampling frequency is assumed to be equal to 1 for the sake of convenience. Known systems use the conventional sampling frequencies, for example $1/2$, $1/4$, $1/8$, because therein a cycle has a length amounting to a number of data units equal to a power of 2. In that case one of each time 2, 4 or 8 data units is selected for processing. In a pipeline system in accordance with the invention in which, the phase continuity is ensured in the described manner, sampling frequencies such as, for example $2/5$ and $3/7$ are also possible. In that case 2 and 3 data units are selected from 5 and 7 data units, respectively, for processing. Extension to sampling frequencies which are not powers of $1/2$ or multiples thereof increases the range of application of the pipeline system. Successive sampling operations executed at different sampling frequencies (resolutions) can be realised on a real-time basis in a pipeline system in accordance with the invention. It is to be noted that the lengths of successive processing cycles need not necessarily be identical.

The invention will be described in detail hereinafter with reference to a drawing; therein

Fig. 1 shows an embodiment of a pipeline system in accordance with the invention,

Fig. 2 illustrates the processing delay,

Fig. 3 shows an embodiment in which loss of information occurs due to the phase jump in the control signal at a transition between successive cycles, and

Fig. 4 shows an embodiment in which loss of information at the transition between successive cycles is avoided.

Fig. 1 shows an embodiment of a pipeline system in accordance with the invention in the form of an image processing system 10. The input unit of the system is formed by a camera unit 12 which outputs image information in successive image lines with successive pixels to a cascade of image processing modules, three modules 14, 16 and 18 being shown. The modules are connected via a bus 20 for data transport. The image information processed by the module 14 is transported to the module 16 via the bus 20. Similarly, the image information processed by the module 16 is transported to the module 18 via the bus 20. Each module executes a predetermined operation on the image data, which operation is repeated per image or per line. Using a sampling signal, the data appropriate for the relevant operation is selected from the stream of pixels. To this end there is provided a control line 22 on which clock pulses appear in synchronism with the delivery of pixels by the camera unit 12. The frequency of these clock pulses is the highest frequency occurring in the system. If the frequency of the sampling signal applied to a relevant module equals the frequency of these clock pulses, the relevant operation has the highest resolution. Execution of operations with a lower resolution is possible by deriving sampling signals of lower frequency from the clock pulses on the control line 22. To this end there are provided sampling circuits 24, 26 and 28 which are arranged between the control line 22 on the one side and the modules 14, 16 and 18 on the other side and which receive the clock pulses in parallel. The sampling circuits 24, 26 and 28 comprise, for example frequency dividers or clock pulse modulo counters having a predetermined counting range. A clock pulse modulo counter then supplies sampling pulses to the relevant module when it reaches a predetermined count.

A module receives, processes and outputs data in the form of pixels. Processing requires some time: the processing time. Generally low-resolution processing operations require more time than high-resolution processing operations.

Because of the processing time, the image output by the relevant module has incurred a delay with respect to the image received by the relevant module. This is illustrated on the basis of an example in Fig. 2. An image 40 received by a module 42 is processed and output as an image 44; during this operation it incurs a delay with respect to the

image 40. In Fig. 2 the delay equals one image line 46 plus two pixels 48 and 49.

For the sake of clarity it is assumed that the image 40 is the input image of the module 14 in Fig. 1 and that the image 44 is the processed input image. successive image lines of the image 40 are separated by a line fly-back time, successive images being separated by a frame fly-back time of the camera unit 12. These fly-back times constitute time slots which would propagate through the system together with the processed images. The clock pulses on the control line 22 are synchronized with the stream of pixels on the input of the module 14. These clock pulses are also group-wise separated by time slots. When information relevant to the processing operations of the output image 44, such as the indicated shaded area, is applied to a next module 16 during the occurrence of a time slot, at least a part of said information will not be accompanied by sampling signals derived from the clock pulses, because the sampling signals are applied in parallel to the modules in synchronism with the clock pulse pattern. In order to avoid loss of information, the processing is stopped during the occurrence of a time slot. To this end, the system 10 comprises monitoring means 30 which stop the processing by all modules 14, 16 and 18 during the occurrence of a time slot. The modules receive the monitoring signals via the monitoring lead 32 for this purpose. Because the modules are deactivated during the occurrence of a time slot, the time slot will not be noticed by the processing.

The modules 14, 16 and 18 receive sampling signals which recur in line cycles and frame cycles, related to the stream of pixels on the input of the module 14. In the present embodiment the number of pixels, and hence the number of clock pulses on the control line 22, is the same for each line. It follows therefrom that the pattern of sampling signals, derived from the clock pulses by the sampling circuits 24, 26 and 28, is also recurrent in cycles of the same length.

Fig. 3 shows an example of the occurrence of loss of information if the processing of pixels is controlled by means of sampling signals originating from two successive cycles. The Figure shows successive cycles 50 and 52 of clock pulses CK as they occur on the control lead 22, and of sampling signal SA derived from the clock pulses. The sampling signal SA has a period of five clock pulses (pixels) and comprises two sampling pulses in each period. For the sake of clarity the successive periods of the sampling signal SA are denoted by the reference letter P and successive, staggered bars. The cycles 50 and 52 are separated by a time slot SL in which the processing by the modules is stopped. When the processing is resumed, the beginning of a cycle (52) is identified by the

end of the preceding cycle (50).

Fig. 3 also shows an object 60 having a length of ten pixels. When this object is sampled with the sampling signal SA, the pixels denoted by a cross (four pixels) are selected and processed. For as long as processing takes place within a cycle, four pixels are selected by the sampling signal SA, regardless of the phase of the signal SA at the beginning of the object 60. Also shown is an object 62 which has the same length and whose processing is interrupted by the time slot SL. An apparent widening of the object then occurs. Upon sampling by the signal SA, five instead of four pixels are selected. It appears as if the object is longer than ten clock pulses. The virtual widening of the object is caused by the phase jump in the sampling signal SA at the transition to a next cycle. A kind of syncope occurs in the regularity of the sampling signal SA.

In Fig. 4, in which attributes corresponding to Fig. 3 are denoted by corresponding references, it is ensured that a processing cycle comprises an integer number of periods of the sampling signal SA, so that the phase of the signal SA at the end of a cycle (50) is the same as the phase at a beginning of a next cycle (52). This avoids the virtual widening or narrowing of an object due to a transition between successive cycles. When mutually different periodic sampling signals are applied to the modules 14, 16 and 18, the described loss of information will not occur, subject to the condition that the cycle length amounts to an integer and common multiple of the length of the periods of these three sampling signals.

It is to be noted that a method as described above can be readily implemented by means of programmed computer means.

Claims

1. A data processing pipeline system comprising:
 - a cascade of data processing modules for the processing of successive groups of data units which are relevant to the processing and which are presented to a system input, said groups being separated from one another by time slots,
 - control means for supplying the modules with at least one control signal for controlling the processing by the modules, which control signal occurs in synchronism with the presence of each group on the system input,
 - characterized in that the pipeline system also comprises:
 - monitoring means for stopping the processing by the modules in a time slot on the system input in the absence of the control signal.
2. A data processing pipeline system as claimed in

- Claim 1, characterized in that a first control signal is a data valid signal which is indicative of a window of data units relevant to the processing operation, which window has a dimension equal to a first number of successive data units, and in that at least one further control signal is periodic with a period equal to a further number of successive data units, the first number being an integer multiple of the further number. 5
3. A data processing system as claimed in Claim 2, characterized in that the first number is an odd multiple of the further number. 10
4. A data processing system as claimed in Claim 2 or 3, characterized in that at least one dimension of the window is adjustable. 15
5. A data processing system as claimed in Claim 2, characterized in that the control means comprise a control signal source for supplying a source signal, couplings between the control signal source and the modules, and a filter in at least one coupling in order to derive a control signal from the source signal. 20
6. A data processing pipeline system as claimed in Claim 1, 2, 3, 4 or 5, constructed as an image processing system suitable for the processing of successive groups of data units obtained by the sampling of an image. 25
7. A method of processing successive groups of data units, separated by time slots, in a pipeline structure under the control of at least one control signal which occurs in synchronism with the groups of data units prior to a processing operation in the pipeline structure, characterized in that the processing is stopped, in the absence of the control signal, during the occurrence of the time slots preceding the processing. 30 35
8. A method as claimed in Claim 7, characterized in that a first control signal is a data valid signal which is indicative of a window of data units relevant to the processing, which window has a dimension equal to a first number of data units, and in that at least one further control signal is periodic with a period equal to a relevant further number of data units, the first number being an odd multiple of the relevant further number. 40 45

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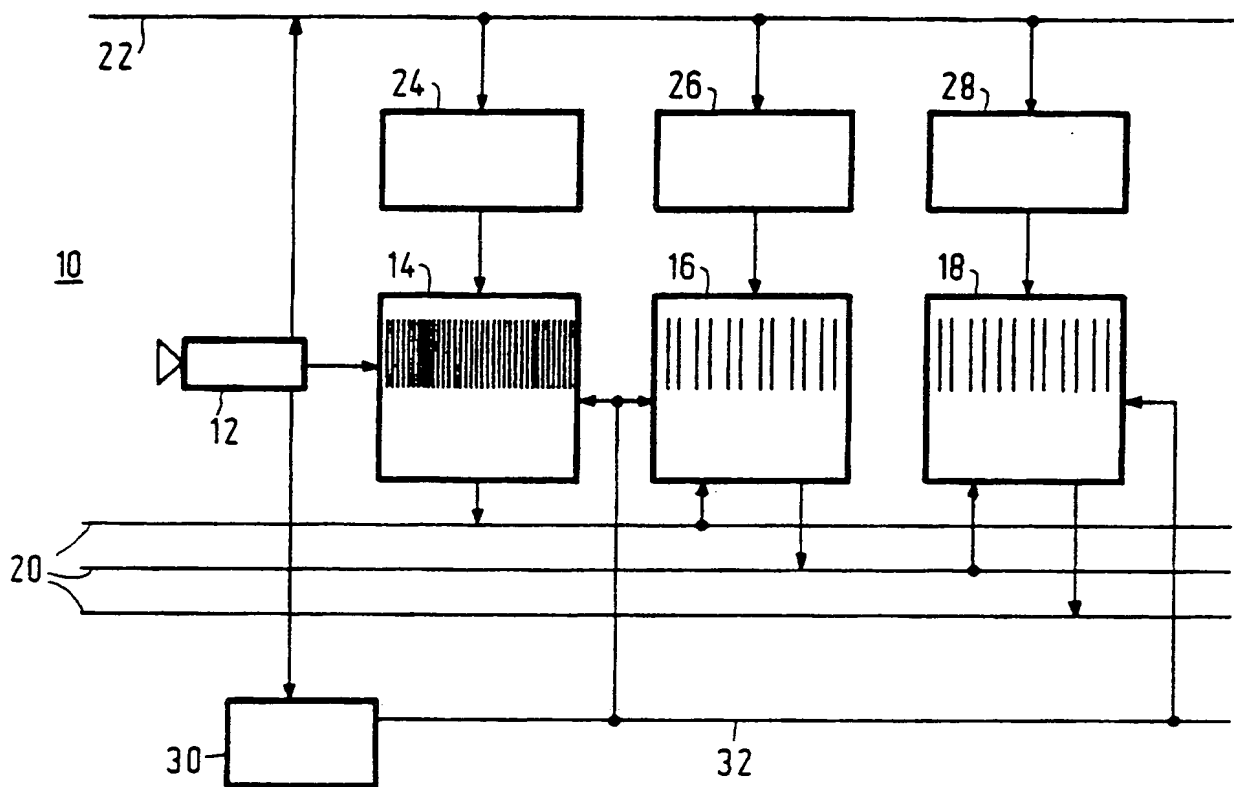


FIG. 1

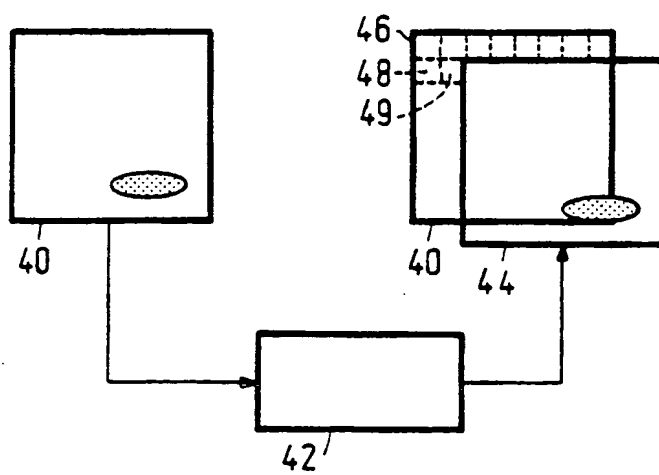


FIG. 2

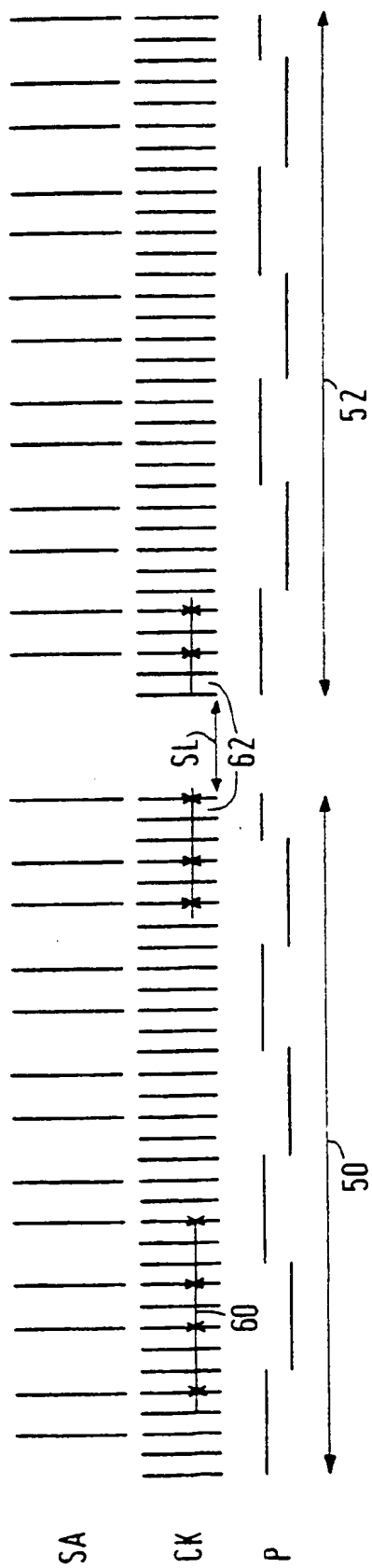


FIG. 3

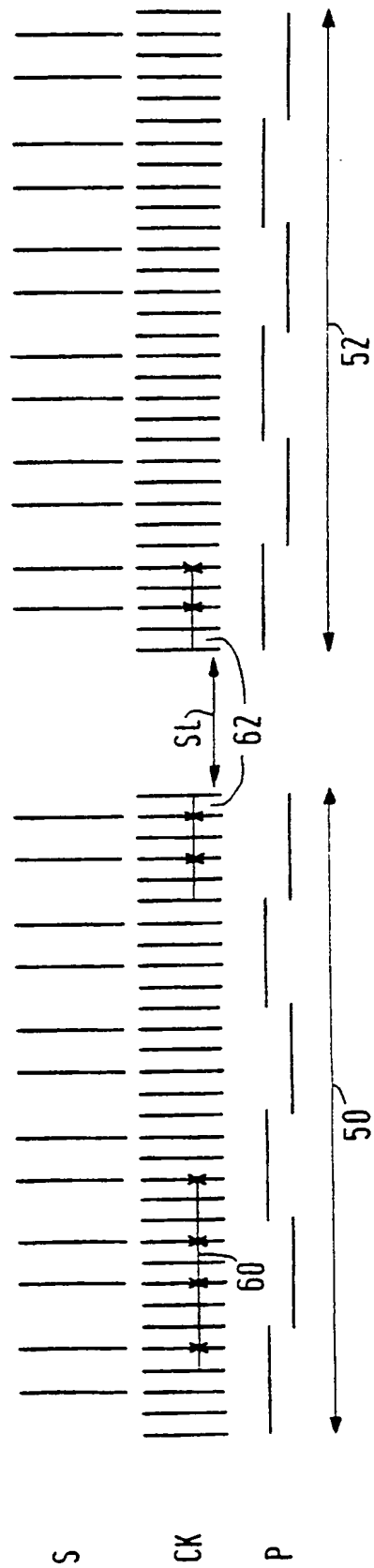


FIG. 4



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EUROPEAN SEARCH REPORT

Application Number

EP 90 20 1838

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A	EP-A-O 236 762 (HITACHI LTD) * Page 15, lines 20-37; figure 1 *	1,6,7	
			TECHNICAL FIELDS SEARCHED (Int. Cl.5)
			G 06 F
The present search report has been drawn up for all claims			
Place of search THE HAGUE		Date of completion of the search 17-10-1990	Examiner CHATEAU J. P.
CATEGORY OF CITED DOCUMENTS			
X : particularly relevant if taken alone Y : particularly relevant if combined with another document of the same category A : technological background O : non-written disclosure P : intermediate document			
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